2017

COMPUTER SCIENCE — GENERAL

First Paper

Full Marks - 100

The figures in the margin indicate full marks

Candidates are required to give their answers in their own words as far as practicable

Answer Question No. 1 and any five from the rest, taking at least one from each Group

1. Answer any ten questions:

 2×10

- (a) What is an output device? Name at least two input devices.
- (b) Find the value of $25_{10} 35_{10}$ using 1's complement and 2's complement method.
 - (c) Find the dual of F = X + YZ'.
 - (d) Express F = XY + X'Z in its canonical form.
 - (e) Contrast the features of SRAM and DRAM.
 - (f) Distinguish between a compiler and an assembler.
 - (g) What is Program Status Word?
 - (h) Explain how Cache memory operates.
 - (i) What is thrashing?
 - (j) What is pipelining?
 - (k) Write two features of 3rd generation computer system.
 - (1) State and explain De Morgan's Theorem for two variables.
 - (m) State the advantages of Spooling.
 - (n) Discuss how virtual memory is used.
 - (o) How can a file on a computer be accessed?

Group - A

(General Concepts)

- 2. (a) What is meant by Von Neumann's stored program concept?
 - (b) What is 'world wide web'?
 - (c) Compare and contrast machine language and assembly language.
 - (d) What is 'linker'?

4+4+4+4

- 3. (a) Discuss the similarities and differences between procedural and object oriented programming languages.
 - (b) What are magnetic disks? State its advantages and disadvantages.

[Turn Over]

- (c) What is multimedia system? List out the building blocks of multimedia.
- (d) Write the pseudocode to evaluate the factorial of a number. 4+4+(2+2)+4

Group - B

(Digital Logic Design)

- 4. (a) Convert (FACE)₁₆ to its corresponding binary code.
- (b) Explain how decoders can be used as demultiplexers.
 - (c) Show that multiplexers are functionally complete.
- (d) Design a 3-input adder using two 2 input adders and logic gates of your choice. 3+4+5+4
 - 5. (a) Design a 3-bit full sequence counter.
 - (b) Construct a 4-bit binary shift (bi-directional) register.
- (c) Write down the characteristic expression of J-K flipflop. Show how a J/K Flipflop can be converted into a D flipflop. 5+5+(3+3)

Group - C

(Computer Architecture and Organization)

- 6. (a) Compare and contrast RISC and CISC architecture. Differentiate between direct and indirect addressing.
 - (b) What are zero-address instructions?
 - (c) Explain the actions of the stack pointer during a subroutine call.

(4+3)+3+6

- 7. (a) What is auxiliary memory? What is the function of DMA?
 - (b) Explain, with suitable example, the fetch and execution cycles of CPU.
 - (c) What are the various types of instruction format?
 - (d) How can data be erased from EPROM chips?

(3+2)+5+3+3

Group - D

(Operating System)

- 8. (a) What is operating system? What are its major functions?
 - (b) What is batch processing? State its advantages over serial processing.
 - (c) What is round-robin scheduling? Explain.

6+(2+3)+5

- 9. (a) Explain what is meant by real-time operating system.
 - (b) What is process? Explain the process state diagram.
- (c) Differentiate between internal and external fragmentation. What is a page fault?
 - (d) Why is the shell not part of kernel?

4+(2+3)+(3+2)+2