X(1st Sm.)-Computer Sc.-G/(GE/CC-1)/CBCS

# 2022

## **COMPUTER SCIENCE** — GENERAL

## Paper : GE/CC-1

#### (Computer Fundamentals and Digital Logic Design)

#### Full Marks : 50

The figures in the margin indicate full marks. Candidates are required to give their answers in their own words as far as practicable.

Answer question no. 1 and any four questions from the rest.

- 1. Answer any five questions from the following :
  - (a) Define BIOS.
  - (b) Perform the following conversions :
    - (i)  $(10011011)_2 = (?)_{16}$
    - (ii)  $(236)_8 = (?)_2$

(c) What is the advantage of using cache memory?

- (d) Draw the truth table of a half-adder and draw its logic diagram.
- (e) Write any two advantages of high level language.
- (f) Find the 2's complement of the number  $(101101)_2$ .
- (g) State any two characteristics of a multimedia software.
- (h) Draw a right shift register with a suitable illustration.
- 2. Simplify the following functions using Karnaugh map method and implement the resultant simplified function using basic gates only.
  - (a)  $F(A,B,C,D) = \sum (0,2,3,4,8,12,15)$
  - (b)  $F(A, B, C, D) = \prod (1, 3, 4, 5, 7, 11, 12, 15)$  (3+2)+(3+2)
- 3. (a) Design a 3-to-8 decoder circuit.
  - (i) Draw the truth table.
  - (ii) Draw the logic diagram.
  - (b) Design a 3 bit binary subtractor circuit (Draw only the truth table and logic diagram). (3+3)+4

**Please Turn Over** 

2×5

# X(1st Sm.)-Computer Sc.-G/(GE/CC-1)/CBCS(2)

4.	(a) Design an even parity generator (Draw the truth table and logic diagram).		
	(b) Draw the logic diagram of a T flip-flop, and write its characteristic table.	(2+2)+(3+3)	
5.	(a) State the two variable De Morgan's Laws. Prove these using truth tables.		
	(b) What is a universal gate? Prove that NAND is a universal gate.	(2+4)+(1+3)	
6.	(a) Draw the logic diagram of an edge triggered RS flip-flop and draw its excitation ta	Draw the logic diagram of an edge triggered RS flip-flop and draw its excitation table.	
	(b) Draw the logic diagram of a 4 bit ring counter.	(4+2)+4	
7.	Design a 4 bit asynchronous up-counter.		
	(a) Draw the logic diagram.		
	(b) Draw the truth table.		
	(c) Draw the timing diagram.	3+3+4	
8.	Write short notes on any two of the following :	5×2	
	(a) System software		
	(b) Computer virus		
	(c) Compilers and Interpreters		
	(d) Seven Segment Display.		